

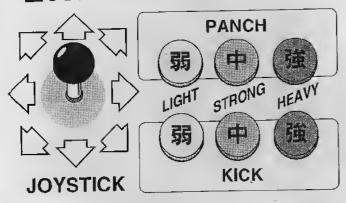
取扱説明書 OPERATOR'S MANUAL



HOW TO PLAY

- ●対戦筺体対応。2プレイヤー側 からでもスタートできます。
- ●8方向レバー、6ボタン。
- ●全選手の操作方法は同一。
- ●必殺技は1人につき10種類。
- It is possible to switch sides. You can start play as combatant 2P.
- ●The lever works in 8 directions.
 There are 6 buttons.
- The operating method for all characters is the same.
- 10 Lethal attacks per combatant.

CONTROL PANEL



CONNECTOR DIAGRAM

CONNECTOR DIAGRAM							
SOLDER SIDE	NO.	NO.	PARTS SIDE				
GND	Α	1	GND				
GND	В	2	GND				
+5V	C	3	+5V				
+5V	D	4	+5V				
	E	5					
+12V	F	6	+12V				
	Н	7					
COIN COUNTER 2	J	8	COIN COUNTER 1				
	K	9					
SP (-)	L	10	SP (+)				
	M	11					
VIDEO GREEN	N	12	VIDEO RED				
VIDEO SYNC	Р	13	VIDEO BLUE				
SERVICE SW	R	14	VIDEO GND				
	S	15					
COIN SW 2	T	16	COIN SW 1				
START SW 2	U	17	START SW 1				
2P UP	٧	18	1P UP				
2P DOWN	W	19	1P DOWN				
2P LEFT	X	20	1P LEFT				
2P RIGHT	Y	21	1P RIGHT				
2P LIGHT PUNCH	Z	22	1P LIGHT-PUNCH				
2P STRONG-PUNCH	a	23	1P STRONG-PUNCH				
2P HEAVY-PUNCH	b	24	1P HEAVY-PUNCH				
	С	25					
	d	26					
GNE	e	27	GND				
GNE	<u>f</u>	28	GND				

DIP SW POSITION

EXT 10PIN **BLACK GND** 1 **JAMMA BLACK GND** 2 DIP SW 1 PURPLE 1P LIGHT-KICK 3 VOL DIP SW 2 **GRAY** 1P STRONG-KICK 4 WHITE 1P HEAVY-KICK 5 6 ORANGE 7 2P LIGHT-KICK **GREEN** 2P STRONG-KICK 8 BLUE 9 2P HEAVY-KICK 10

DIP SWITH [1]

		1	2	3	4	5 _	6	7	8
Coin Slot	SAME	OFF*							
	INDIVIDUAL	ON							
Coin 1	1 COIN = 1 CREDIT		OFF*	OFF*	OFF*				
	2 COINS = 1 CREDIT		OŅ	OFF	OFF			.	
	3 COINS = 1 CREDIT		OFF:	ON	OFF				
	1 COIN = 2 CREDITS		ON	ON	OFF				
	1 COIN = 3 CREDITS		OFF	OFF	ON				
	1 COIN = 4 CREDITS		ON	OFF	ON				
	1 COIN = 5 CREDITS		OFF	ON_	ON			-	
	1 COIN = 6 CREDITS		ON	ON	ON				
Coin 2	1 COIN = 1 CREDIT					OFF*	OFF*	OFF*	
	2 COINS = 1 CREDIT					ON	OFF	OFF	
	3 COINS = 1 CREDIT					OFF	ON	OFF_	
	1 COIN = 2 CREDITS					ON_	ON	OFF	
	1 COIN = 3 CREDITS					OFF	OFF	ON	
	1 COIN = 4 CREDITS					ON	OFF	ON	
	1 COIN = 5 CREDITS					OFF	ON	ON	
	1 COIN = 6 CREDITS					ON	ОИ	ON	
	NORMAL mode								
	START = 1 COIN								OF
Continue Coin	CONTINUE = 1 COIN								
	CONTINUE mode								
	START = 2 COINS								ON
	CONTINUE = 1 COIN								

※Coin Slot が SAME の時は、CREDIT の表示が 1 つで 1P/2P 共通です。
 ※Coin Slot が INDIVIDUEL の時は、CREDIT の表示が 2 つで 1P/2P 独立のコインシューターを持つことになります。
 この時は Coin 1 の設定が Coin 1 と Coin 2 の両方に影響します。
 ※Continue Coin が CONTINUE mode の時は DIP [2] ~ [7] の設定が無視されます。
 ※[1]~[8] が全て ON の時は、FREE PLAY mode になります。このモードの時はコインの入力を一切見ません。

When there is a common coin slot , 1 or 2 players may play with the same CREDIT display.

When the coin slot is set on INDIVIDUAL , each player will have an individual coin slot with a 2 CREDIT display.

In this case , the setting of Coin slot 1 affects Coin slot 2.

When the machine is in the CONTINUE mode , the setting of DIP [2] ~ [7] will be ignored.

When the machine settings [1] ~ [8] are all ON , it will be in the FREE PLAY mode. In this mode , there is no need to use coins.

DIP SWITH [2]

		1	2	3	4	5	6	7	8
Screen Revers	NORMAL	OFF*							
	INVERT	ON							
Demo Sound	OFF		OFF						
	ON		ON*						
Difficulty	NORMAL			OFF*	OFF*				
	EASY			ON	OFF				
	HARD			OFF	ON				
	SUPER HARD			ON_	ON				
D1 - E55 A	USE					OFF*			
Blood Effect	NONE			_		ON]	
Handicap Mode	OFF						OFF		
	ON						ON'		'
NC								OFF'	
Test Mode	OFF								OFF*
rest wode	ON								ON

※Demo Sound が OFF の時は、コイン待ちデモの時に音が鳴りません。

※Handicap Mode をON にすると、対戦プレイで同一プレイヤーが連勝すると挑戦者が有利になります。 但し、挑戦者がコンティニューのカウントダウン中に再挑戦した場合だけです。

※★印が出荷時の初期設定です。

●When Damo Sound is OFF , there will be no sound if the machine has not been started.

When you lum ON lhe Handicap Mode, if the same player wins consecutive matches against other players, the challenger will get a handicap. However, it works only when the player challenges again while counting down continuous games.

• * marks the initial setting when shipped.



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